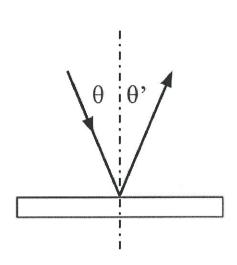
# Topic 1: Reflection

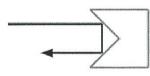
#### **❖** What is Reflection?

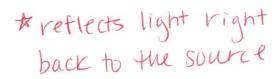
- o When light strikes a <u>Shiny smooth</u> surface it bounces off the surface at the same angle it struck the surface
- o Imagine a line perpendicul ar to the reflecting surface
  - The "normal"
- o Angle between the path of an incoming ray and the normal =  $\frac{\text{Angle of Incidence}}{\text{Incidence}} = \frac{\theta}{\theta}$
- o Reflected ray makes the same angle, but on the other side of the normal
  - The Law of Reflection



### \* Reflection in real life

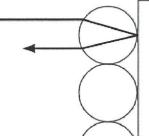
- o Retroreflector
  - Reflects light at the same \_\_\_\_\_\_\_, regardless of orientation
  - Used for surveying, for precise measurements of distance





 Glass beads on traffic signs, license plates, painted stripes on roads, clothing, running shoes





Eyes are retroreflective

### Topic 2: Refraction

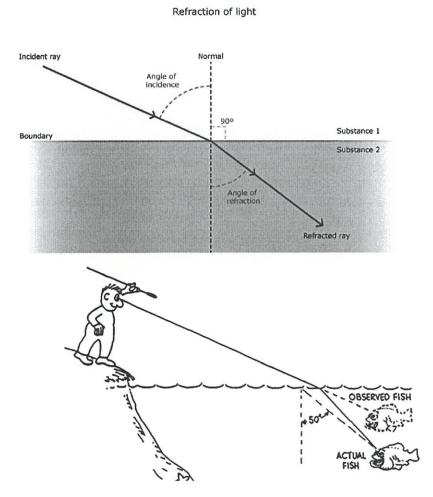
- We know that reflection of light occurs when light strikes a surface that is not shiny and smooth?
  - o Light can be absorbed, refracted, or transmitted
    - some materials transmit more than they reflect or absorb

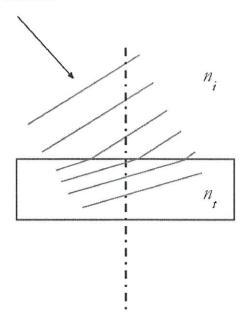


Explain what's happening in the image to the left:

Light traveling through
the air hits surface
of pond; some of the
light is reflected, most is
transmitted

- Refraction
  - o It is the bending of light at an interface between two different materials
  - o Results from a change in <u>Speed</u> as light travels from one material to another
    - Light travels <u>he fastest</u> in a vacuum (empty space), and different speeds in different materials
      - Wave fronts slow down when entering a different material

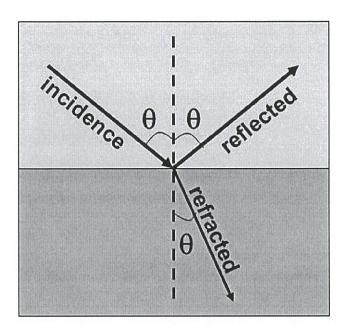




# Topic 3: Index of Refraction & Snell's Law

- The speed of light in a material is determined by a factor called the:
  - o index of refraction (or refractive index), n
  - o c = speed of light in vacuum
  - o v = speed of light in the material
- The greater the index of refraction, the \_\_S\u00fcwere light travels in the material

Absolute Indices of Refraction $(f = 5.09 \times 10^{14} \text{ Hz})$	
Air	1.00
Corn oil	1.47
Diamond	2.42
Ethyl alcohol	1.36
Glass, crown	1.52
Glass, flint	1.66
Glycerol	1.47
Lucite	1.50
Quartz, fused	1.46
Sodium chloride	1.54
Water	1.33
Zireon	1.92



- Snell's Law
  - o Also known as the Law of Refraction
  - Used to determine the angle of refraction

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

- $n_1$  = index of refraction for medium 1
- $n_2$  = index of refraction for medium 2
- $\theta_1$  = angle of incidence
- $\theta_2$  = angle of refraction
- 1. A ray of light ( $f = 5.09 \times 10^{14}$  Hz) traveling in air strikes a block of sodium chloride at an angle of incidence of 30.°. What is the angle of refraction for the light ray in the sodium chloride?

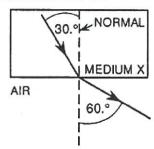


- B) 25° C) 40.° D) 49°

(1.00) sin 30 = (1.54) sin 02

0.3247 = sin02 92 =18.9

2. The diagram below shows a ray of light passing from medium X into air.



(x) sin30 = (1) sin 60

What is the absolute index of refraction of medium X

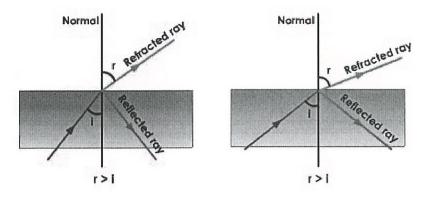
A) 0.500 B) 2.00 (C) 1.73 D) 0.577



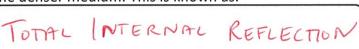
### Topic 4: Total Internal Reflection

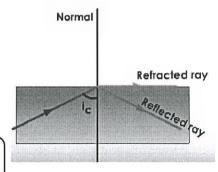
- We know that...
  - o Light can be reflected by a shiny, smooth surface
  - o Light can be refracted at an interface between two different materials
- ❖ Today we will see that...
  - o Light can also be <u>reflected</u> at an interface between two different materials

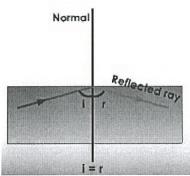
    - As the angle of incidence \_\_\_\_\_\_, the angle of refraction \_\_\_\_\_\_, the angle of refraction \_\_\_\_\_\_,



- At this point, if you continue to increase the angle of incidence, then all of the light will be reflected within the denser medium. This is known as:



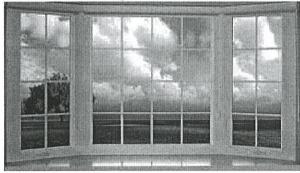


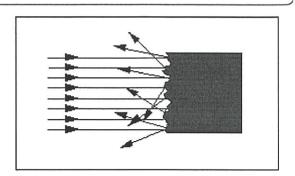


- To summarize, in order for total internal reflection to take place
  - o The ray of light must travel from a \_\_\_\_\_\_ medium to a less dense medium
  - o The angle of incidence must be \_\_\_\_\_\_ than the critical angle

## Topic 5: Scattering

- When light rays strike atoms, molecules, other tiny particles or \_\_\_\_\_\_ surfaces, the rays of light are sent off in \_\_\_\_\_ directions (\_\_\_\_\_\_\_)
- \* Transparent materials let light pass through with little scattering
  - o We can see through such a material





- Translucent materials allow light to pass through it, but the material scatters each wave in many directions
  - o We cannot see through such a material (example: frosted window)

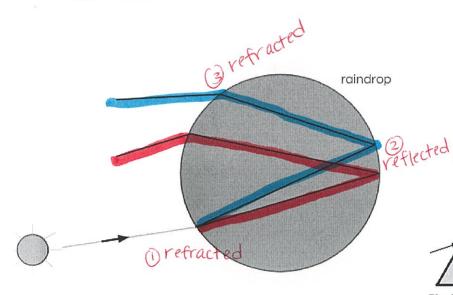


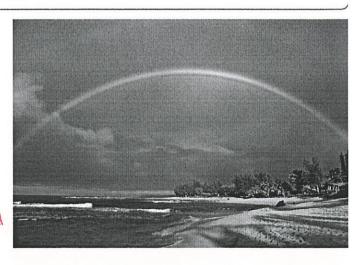
◆ \_ Opa g Wl \_\_\_ materials block all light



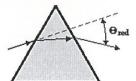
Topic 6: Rainbows

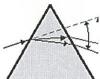
How is a rainbow formed?





θ<sub>blue</sub>



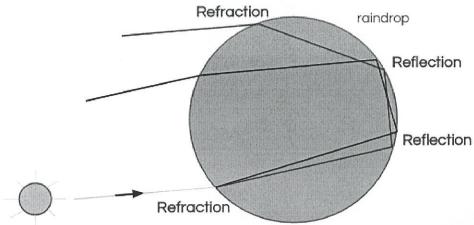


Blue light refracts more than red light due to the difference in wavelength. This cause blue light to deviate from its original path by a greater angle than the red light.

\*each color of light slows down differently leach has a unique index of refraction - n)

How is a double rainbow formed?

sun



What do you observe about the colors in the double rainbow?

The 2rd reflection reverses the colors blc there are 2 reflections, and the 2rd rain bow is dimmer

